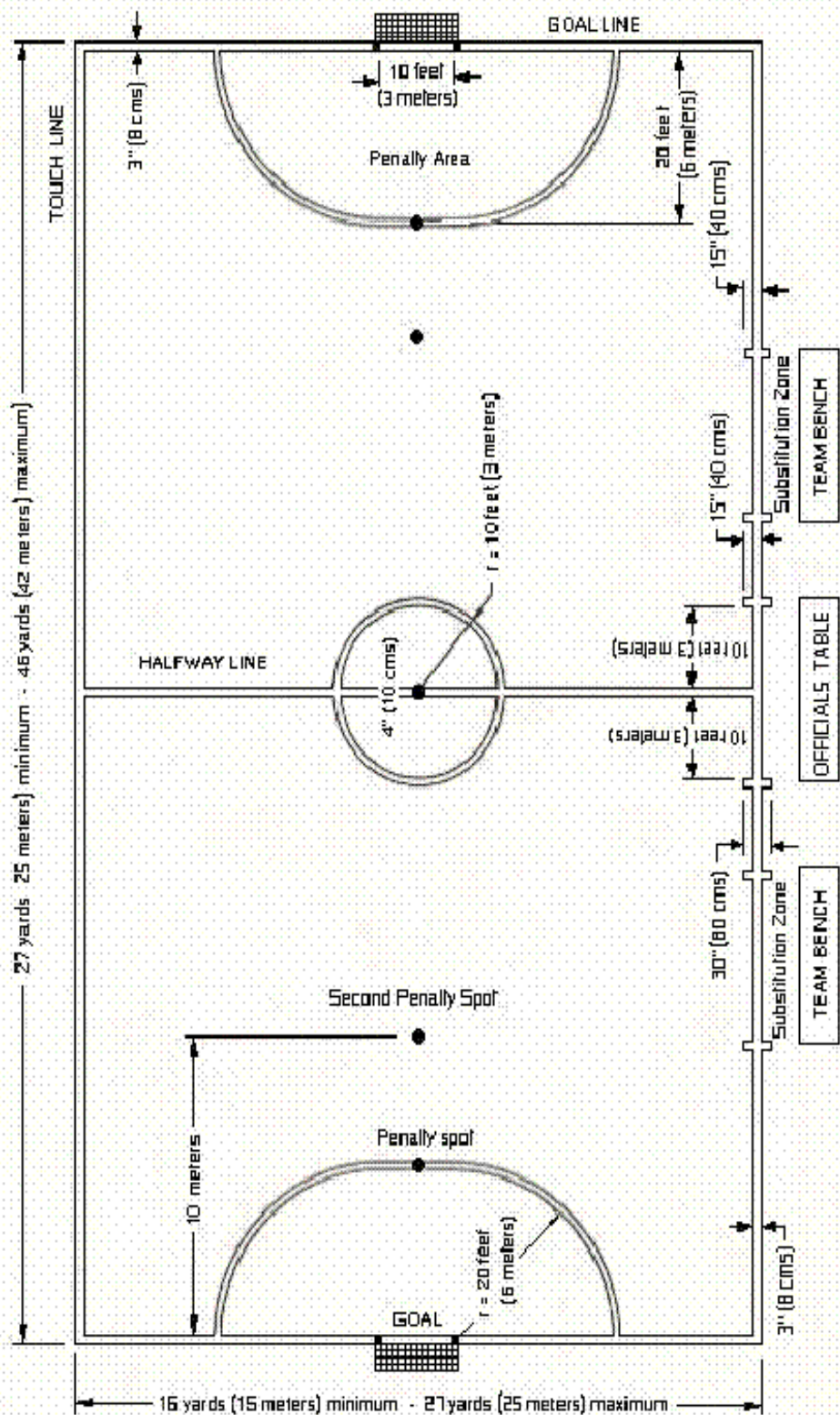


2019 Palmer Futsal Modified Rules

LAW I – THE PLAYING COURT (size will be adapted for PSC Indoor play)

If official dimensions are required, you are advised to use metric measurements.



LAW II – The Ball

- Size of Ball
 - Under 12 years use a size #3 Futsal ball
 - 12 years & older use a size #4 Futsal ball

LAW III – Number of Players (7U will play without a goalie, i.e. 4 players)

A game is played by two teams, each consisting of no more than five players, one of whom is the goalkeeper.

- Minimum Number of Players to Start Match: 3, one of whom shall be a goalkeeper
- Minimum Number of Players to Finish Match: 3
- Substitution Limit: None
- Substitution Method: "Flying substitution"
 - all players including the goalkeeper enter and leave as they please through the substitution area – near the half.
 - No more than 5 players can be on the court at any one time, any infringement of this law will result in an indirect kick taken by the opposing team from the place where the ball was at the time of infringement. However, if the ball was inside the penalty area, the indirect free kick is taken from the penalty area line.

LAW IV – Players' Equipment

- Usual Equipment: Numbered shirts, shorts, socks, protective shin-guards and footwear with rubber soles (indoor soccer shoes or tennis shoes reserved for indoor use – non-marking)

LAW V – Main Referee

- Duties: Enforce the laws, apply the advantage rule, keep a record of all incidents before, during and after game, stop game when deemed necessary, caution or expel players guilty of misconduct, violent conduct or other ungentlemanly behavior, allow no others to enter the pitch, stop game to have injured players removed, signal for game to be restarted after every stoppage, decide that the ball meets with the stipulated requirements.
- Position: The same side as the player benches

LAW VI: Second Referee

- Duties: Same as Main Referee, with the addition of keeping a check on the 2-minute punishment period after a player has been sent off, ensuring that substitutions are carried out properly
- Position: The side opposite to the player benches.

LAW VII: Timekeeper (deleted)

LAW VIII – Duration of the Game

- Duration: Under 12 years of age; two equal periods of 20 minutes
12 Years & older; two equal periods of 25 minutes
 - Half-time: Maximum of 10 minutes (To be determined by Referee)

LAW IX – The Start of Play

- Procedure: Coin toss followed by kickoff; opposing team waits outside center circle; ball deemed in play once it has been touched; the kicker shall not touch ball before someone else touches it; ensuing kick-offs taken after goals scored and at start of second half.

LAW X – Ball in and out of Play

- Ball out of play: When it has wholly crossed the touchline except where a curtain is used (the curtain will be considered in play), when the game has been stopped by a referee; when the ball hits the ceiling or other obstruction (restart: kick-in at the place closest to where the ball touched the ceiling).
- Lines: Touchlines and goal lines are considered inside the playing area.

LAW XI – Method of Scoring

- When the whole of the ball has passed over the goal line, between the goal posts and under the crossbar (except by illegal means).
- Scoring from kickoff is only allowed in international sized fields; ≥ 130 feet in length.

LAW XII – Fouls and Misconduct

- Direct free kick awarded when a player intentionally commits any of the following 11 offenses (penalty kick awarded when infringement takes place in penalty area)
 - kicking or attempting to kick an opponent
 - tripping an opponent
 - jumping at an opponent
 - charging an opponent in a violent or dangerous manner
 - charging an opponent from behind
 - striking, attempting to strike, or spitting at an opponent
 - holding an opponent
 - pushing an opponent
 - charging an opponent with shoulder (i.e., shoulder charge)
 - sliding at an opponent (i.e., sliding tackle)
 - handling the ball (except goalkeeper)
- Indirect free kick awarded when any of the following 8 offenses is committed (kick taken from the 6-meter line when infringement takes place in penalty area):
 - dangerous play (e.g. attempting to kick ball held by goalkeeper)
 - obstruction
 - charging the goalkeeper in the penalty area
 - goalkeeper throws ball directly over the halfway-line (without it first touching his own side of the pitch or any player)
 - goalkeeper picks up or touches with his hands a back pass
 - goalkeeper picks up or touches with his hands a kick-in from a teammate
 - goalkeeper controls the ball with any part of his body for more than 4 seconds
 - goalkeeper touches with any part of his body a back pass that has been played back to him before the ball has (1) crossed the halfway-line or (2) been touched by an opponentPlayers shall be cautioned (i.e., shown yellow card) when:
 - a substituting player enters the pitch from an incorrect position or before the player he/she is substituting has entirely left the pitch
 - he persistently infringes the Laws of the Game
 - he shows dissent with any decision of the referee
 - he is guilty of ungentlemanly conductThese 4 yellow-card offenses are punishable by an indirect free kick taken from the point of infringement (or from the 6-meter line when the infringement takes place in penalty area).

Players shall be sent off (i.e., shown the red card) for:

- (a) serious foul play
 - (b) violent conduct
 - (c) foul or abusive language
 - (d) second instance of cautionable offense (i.e., second yellow card)
 - (e) intentionally impeding a clear goal opportunity (e.g. through a “professional foul”)
 - (f) intentionally impeding a clear goal opportunity in the penalty area by handling the ball
- Direct free kicks (or penalty kicks) accompany the expulsion for (a), (b), (e) and (f); indirect free kicks, for (c) and (d) (from the 6-meter line when the infringement takes place in the penalty area).

Rules of Expulsion:

- The player sent off (shown a red card) is out for the rest of the game and is not even permitted to sit on the reserves' bench.
- The team of the player sent off can substitute for that player after 2 minutes of playing time (3 minutes running clock) or after the opposing team scores — whichever comes first.
- The substitute cannot come on until the ball is out of play and he has a referee's consent.

LAW XIII – Free Kick (not 7u – use "New Ball")

- Types: Direct free kicks and indirect free kicks
- Wall: At least 5 meters away until the ball is in play
- Ball in Play: After it has traveled the distance of its own circumference
- Time Limit: Kick must be taken within 4 seconds
- Restriction: Kicker cannot touch the ball again until it has been touched by another player

LAW XV – Penalty Kick (not 7u – use "New Ball")

- To be taken from the penalty mark on the mid-point of the 6-m-line.
- The kicker is to aim at goal, with the intention of scoring.
- All players must be out of the penalty area, and the players of the opposing team must also be at least 5 m from the penalty spot.
- The kicker shall not play the ball a second time until it has been touched by another player.

LAW XVI – Kick-in (not 7u – use "New Ball")

- To be taken in place of the throw-in.
- The ball is placed on the touch line or 10 inches behind the line before kicking. The ball must be stationary.
- The kicker's foot not kicking the ball must be outside or at least on the touchline; if it crosses the touchline, into the pitch, the kick-in is given to the opposing team.
- The kick-in must be taken within 4 seconds; if it is not, the kick-in is given to the opposing team.
- The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entails an indirect free kick to the opposing from the point of infringement.
- Players on opposing team must be at least 5 m away from point of kick-in.
- Cannot score directly from a kick-in.

LAW XVII – Goal Clearance (not 7u – use "New Ball")

- To be taken in place of goal kick.
- From inside the penalty area, the goalkeeper throws the ball into play.
- The goalkeeper may not throw the ball across half way line for all ages U16 and under
- The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be re-taken.

LAW XVIII – Corner Kick (not 7u – use "New Ball")

- Ball placed on the corner of the pitch. If ball is misplaced or is moving during the kick, a goal clearance to the opposing team.
 - Must be taken within 4 seconds; failure to do so entails a goal clearance to the opposing team.
 - The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement.
 - Players on opposing team must be at least 5 m away from point of the corner kick.
 - A goal may be scored directly from a corner kick.

Annex 1 – Penalty Kick Shoot-out (not 7u – end game)

- Main referee decides goal to be used.
- Coin tossed to decide order.
- Three kicks to be taken by 3 different players selected from the 14 suited players. Captain of each team announces these 3 players to the main referee before the kicks are taken.
- If two teams are still tied after 3 kicks, the additional kicks will be taken on a sudden-death basis by the rest of the players who have not kicked yet.
- Players sent off during the match are not eligible to take these kicks.
- Any eligible player may change places with his goalkeeper.
- While the penalty shoot-out is in progress, players will remain on the opposite half of the pitch. The second referee shall control this area.